

# Hour Of Code Reflection

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# Task Details

Title: Make A Flappy Game

Link : <https://studio.code.org/flappy/1>

Grade range : 2+

Difficulty: Beginner

Ease of use: simple

Interest Range: Grade 2-5

Language: Block Coding



## Introductory Video

- The activity started with a short introductory video about how code allows us to interact with computers and that we rely on code all the time.

# Level 1



- Very basic drag and drop introduction
- All students will be successful with this step.

# Level 2



- Easy to follow tutorial and step by step directions
- Illustrations don't allow for a lot of thinking and creativity

# Level 3



- The instructions at this point were still very easy to follow and my game was coming along. I still am not successful at navigating my bird through the maze without crashing.

# Level 4



# Level 5



- Again the coding part was straight forward. However game play is a challenge.

# Level 6



# Level 7



# Level 8



# Level 9



# Level 10



- The final step brought it all together and I attempted to play the game again. I did learn that no matter how much I played the game my skills at the game it's self did not improve. In terms of coding the block coding was a great introduction for someone who had never coded before. I would use this as one activity to introduce block coding in my classroom. I think I am partial to Scratch and using the Scratch cards as they lead to a more sequential development of skills and allow for more student creativity.